

## About NoBrokerHood

NoBrokerHood, the Neighbourhood Super app, is a visitor, community and finance & asset management system aimed at making life secure and convenient for gated societies.



## Company Vision



“Make life convenient, hassle-free, and secure for the residents of a gated community”



## Value Proposition

Security System  
& SOS feature

Rent and Bill  
payments

Book Home  
Services

Simple & Easy  
User Interface

Visitor  
Management

Research [Link](#)

## Problem Statement

You are a product manager on the Revenue Growth team of NoBrokerHood. The team has been given a mandate of **increasing the monthly revenue** from the product. What would be the top initiative you would drive to achieve this desired outcome? Assume you have infinite tech bandwidth

## Revenue Model

NoBrokerHood generates revenue from two streams -

Ad revenue

Quotation charges  
from society  
management

Commission from  
Home services  
booked

NoBrokerHood  
app

Commission from  
products sold on  
Exclusive store

NoBroker  
Services

Convenience fee from Bill  
payments  
(Rent, Maintenance, Utility)

Commission from  
Financial services

# User Research

User Research consisted of three parts: **User Surveys**, **User Interviews**, **Field Studies**. While User Surveys gave a good insight into what **Residents** like and dislike, User Interviews helped understand what the **Management** wants out of the app. The third method was to understand an important actor in the ecosystem, the **Guards**. It was similar to usability testing but in this case, it required the interviewee to go through their usual user journey.

## User Interview

4 user interviews of Society Management were taken with a focus on understanding the problems NoBrokerHood solves for them, how successful it is in giving the society a community feeling and digging deep into why they're loyal users of the app.

Major pain points pointed out by them :

- "Most of the times, people ignore the notices we put on the app so we have to post the same thing on WhatsApp groups"
- "We have to organise events like festival based or other events offline because the app doesn't satisfy that requirement"
- "We had used NoBrokerHood earlier but had to stop because many residents were not opening the app regularly which led to missed notices and visitor updates"

## Field Study

Went to 3 societies where NoBrokerHood was being used to talk to their guards and to understand their feelings and pain points with NoBrokerHood app.

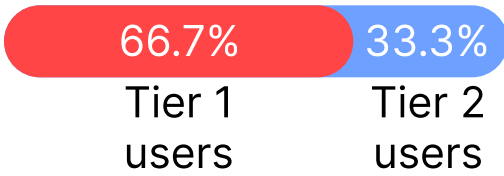
Positive:

- Easy to use, NoBrokerHood team taught everything during onboarding
- Don't have to call for every visitor, just have to notify through app

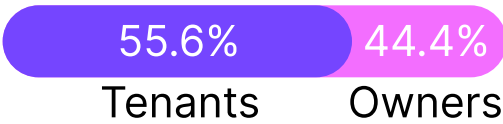
Negative:

- Some visitors don't allow to get their photo clicked which leads to resident complaints
- Sometimes residents don't pre-approve parcel/visitor and don't respond to notification too

[Link to the survey](#)



## User Survey



**66.6%** of respondents use the 'approve guests using the app' feature **multiple times in a day**

*while*

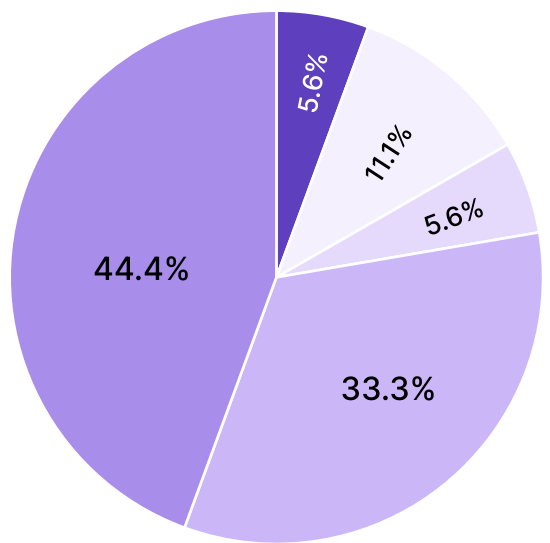
**60.1%** of respondents **never** use the social features like 'chat feature' and 'society groups' feature

*and*

**55.2%** of respondents **never** participate in events organised on the app

*whereas*

**61.1%** of respondents pay their **monthly** bills through the app



*an app that caters to everyone's needs*

- 25 - 30 years old

● 18 - 24 years old
- 41 - 50 years old

● 31 - 40 years old
- 50+ years old

# Mapping Business Outcomes to Product Outcomes

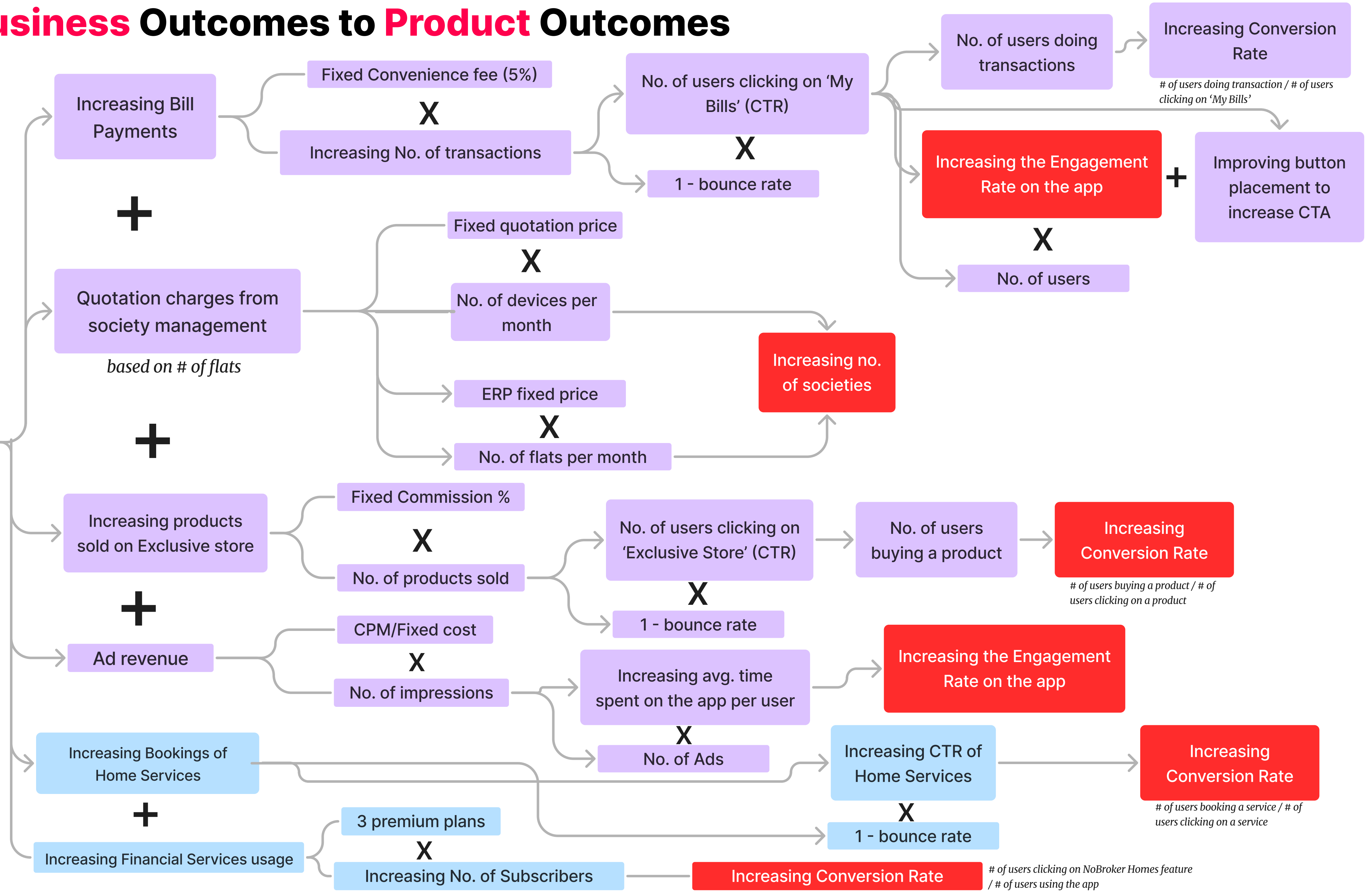
The revenue comes from - NoBrokerHood app and NoBroker services(part of the app) The revenue equations for both of them have been simplified to identify possible Product outcomes which will directly affect the Business outcome that we are targeting

**Increasing the Monthly Revenue**

This activity along with takeaways from user research will help us create solutions as these outcomes act as a leading indicator that directly affects the business outcomes. In our case: **An increase in Monthly Revenue.** The product outcomes identified are marked in red

→ Through NoBrokerHood app

→ Through NoBroker Services





# Analysis of the Problem

Secondary Research : [Link](#)

## Value Generated

### For Business :

- 1. **Increase in Engagement Rate** : solving customer problem(s) will increase the time they spend on the app
- 2. **Increase in Monthly Revenue** : by increasing time spent on app, ad impressions will increase and by implementing reviews on services, drop off rate will reduce
- 3. **Improve User Satisfaction** : gamifying and improving social community feature will lead to better reviews and thus could lead to increase in no, of users

### For Users :

- 1. **Improved social community feature** : improving the social features of the app will keep users engaged and make the experience more rewarding for the user
- 2. **Better products, better services** : adding trustworthy reviews on home services and products from exclusive store will lead to better and more reliable services and products

## Who is facing the problem?



**Aditi**  
42, Homemaker, Delhi

- Aditi's society has had NoBrokerHood for almost a year. She uses the app to accept visitors and to pre-approve packages.
- Life gets boring and she wants to join some groups and clubs so she can have a social life
- She has tried doing online quizzes and competitions but without some friends it's boring for her



**Vidit**  
27, Analyst, Gurgaon

- Vidit just rented a flat in a new society. He is a very socially active person and likes hosting and attending events.
- He saw Events on NoBrokerHood app but they were not relatable and he could not see his neighbours participating
- He wants to host and create events to make his society more active

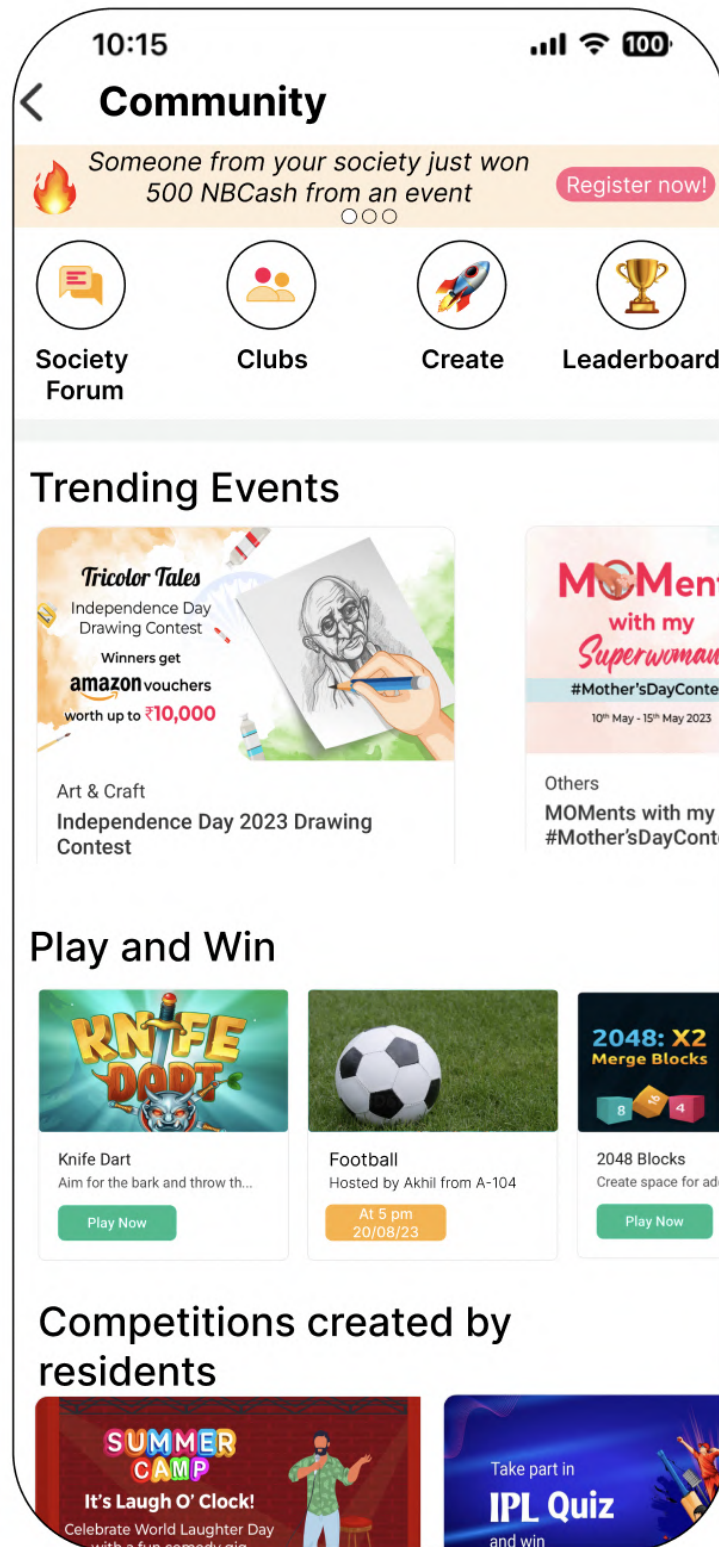
## Why should we solve it now?

**Scope of the market** : Using Top-Down approach - First we calculate no. of societies in Tier 1 cities which is around 5,00,000. Next we calculate avg. no. of people living in a society which is approx 400 (considering 100 flats and avg. no. of people living in a flat = 4). Therefore, target population is  $5,00,000 * 400 =$   
**2,00,00,000**



# Ideating Possible Solutions

## Introducing *NoBrokerHood Community*



**Community** integrates all existing social features of NoBrokerHood and introduces new ones to make the app better for users. It introduces -

1. **Clubs** : Users can now create and join existing clubs made by NoBrokerHood exclusive to only that society. Some predefined clubs could be kitty party club for women, morning yoga club for people of old age and so many more.
2. **Create** : Giving users the ability to create offline/online events, competitions, quizzes etc. NoBrokerHood will earn commission fee from events created by societies.
3. **Leaderboard** : On the basis of competitions, leaderboard would consist of two types of rankings - Leaderboard of residents of that society and Leaderboard of different societies participating in that competition.

### What does it solve?

Living in a society means living in a community. Currently, NoBrokerHood does not cater to that need successfully. This feature integrates the offline life of residents with the app and gives them the ability to experience life better as a community

### Validating the solution

As per the surveys and interviews, almost 60% users don't use social features because it's not relevant to them. There is no familiarity and no good content to interact with

### How do these solutions increase monthly revenue?

- Community will lead to an increase in engagement rate which will lead to an increase in Ad revenue potential
- If an event has more than 20 registrations, there will be a small 5% convenience fee
- Reviews will add trust and thus lead to an increased sale of products from exclusive store

### Validating the solution

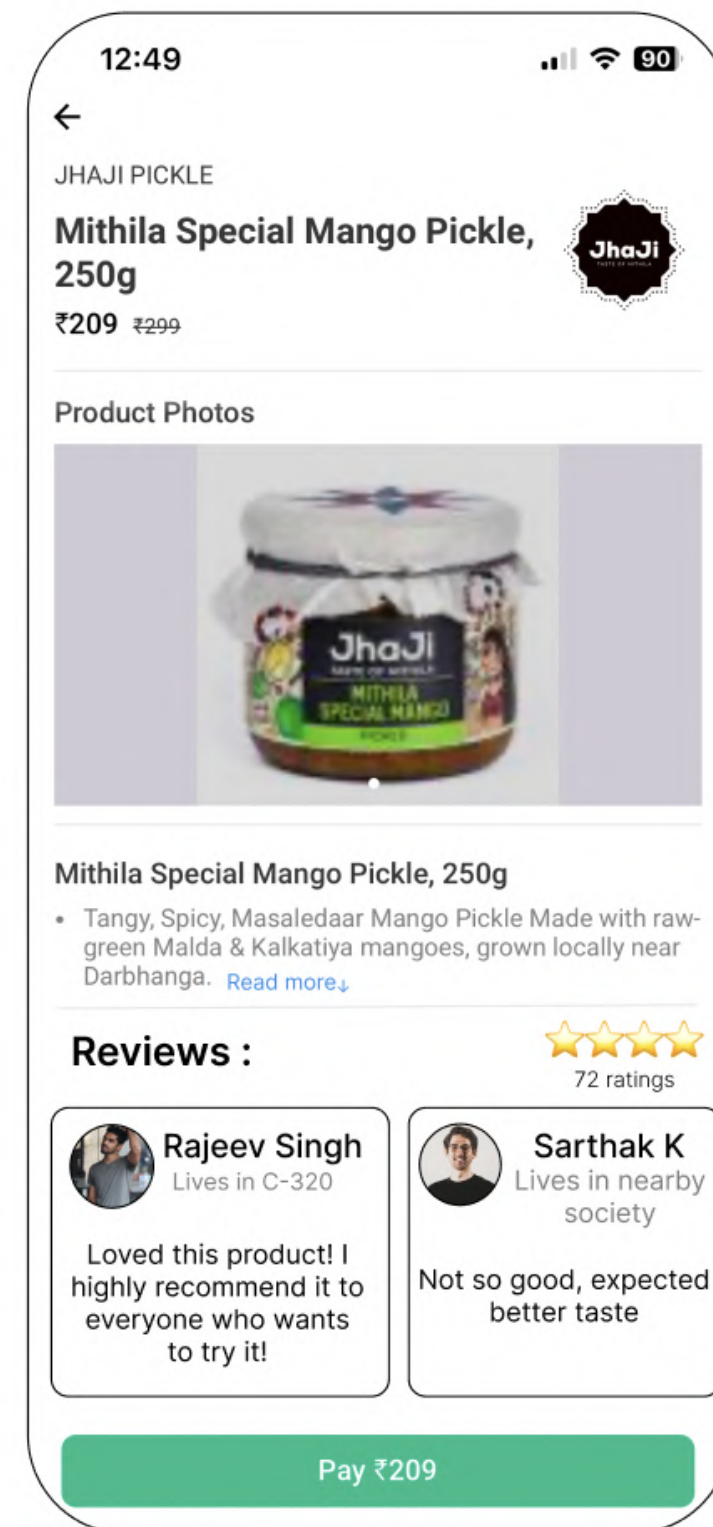
According to the user survey conducted, 77.7% users have never bought products from the exclusive store. This is a missed opportunity for the app and adding this feature can help.

## Introducing *Neighbourhood Reviews*

Reviews add credibility to products and services and **Neighbourhood Reviews** increases trust by a large factor because it's written by people near you and people you know.

There are reviews on some home services right now in the app but there is no way for a user to know if they are real or not. Users like booking services when they can trust the service and if someone they know has booked that service.

There is no review system for products sold on Exclusive store, introducing Neighbourhood Reviews will help increase the sale of products as residents can see the name of the neighbours who have bought the product and they know the reviews are real because the people are real.



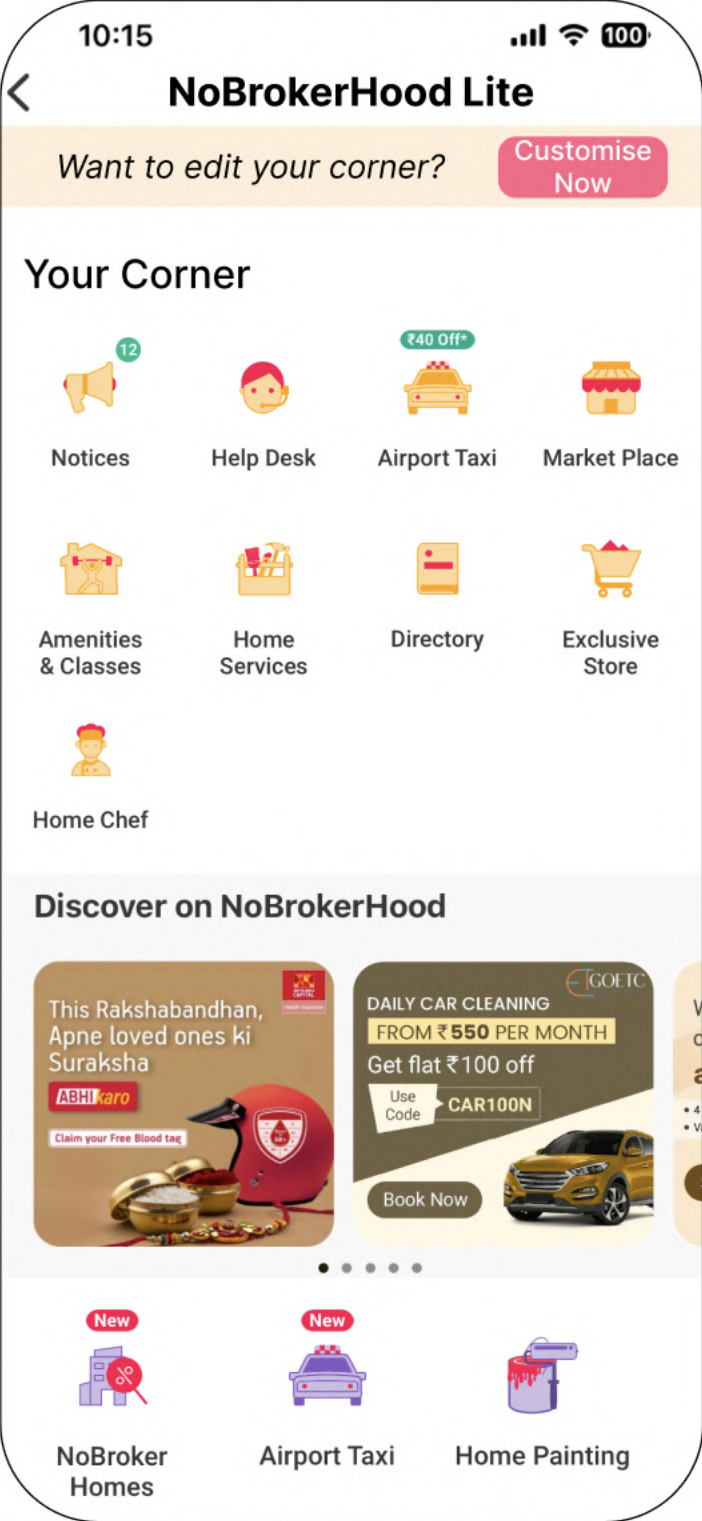
### What does it solve?

**For business :**  
It can lead to an increase in the sale of products from the exclusive store so **revenue** increases.

**For users :**  
Users can buy trusted products and thus don't have to worry about the product being bad.



# Introducing *NoBrokerHood Lite*



**NoBrokerHood Lite** allows user to control their user experience. They get the ability to choose the features they want to see on the app. No more seeing irrelevant features, no more complaints about too many features.

Only selected users who pay for the Lite feature as an **In-app purchase** would be allowed to use this. It will allow total customisation and total feed control.

Users will still be shown Ads and specific NoBrokerHood features will be recommended to them.

### How does this solution increase monthly revenue?

- Users will have to pay to get the NoBrokerHood Lite feature
- It will be an In-app purchase
- Ads will also be shown to the user which will lead to Ad revenue

### Validating the solution

72.2 % of the respondents to the user survey complained that there are too many features and many complained that this makes navigating the app difficult

### What does it solve?

**For business :**  
Users use the app more as they don't get annoyed by irrelevant features so **retention rate** increases.

**For users :**  
Users get a better app experience as they only get to use the features that are most important to them

# Solution Prioritisation

**Assumptions :** For all 3 solutions,

- 1) Technical capability required is available
- 2) Cost involved in building solutions is same
- 3) Time taken for building solutions is same

	NoBrokerHood Community	NoBrokerHood Reviews	NoBrokerHood Lite
<b>Reach</b> Scale of 1-5 (very low to very high)	<b>5</b> (Reach is very high as the solution caters to all age groups)	<b>2</b> (Reach is low as not that many people are interested to buy products from the app)	<b>5</b> (Reach is very high as a significant chunk of user base complains of too many features)
<b>Impact (on users)</b> Scale of 1-5 (very low to very high)	<b>5</b> (Impact is very high as ~60% users surveyed don't enjoy current social features and new features make society feel like a community)	<b>4</b> (Impact is high because reviews make products trustable for users)	<b>4</b> (Impact is high giving the opportunity to select specific features will get rid of irrelevant features for users)
<b>Impact (on business)</b> Scale of 1-5 (very low to very high)	<b>4</b> (Higher user engagement on app will lead to Ad revenue potential)	<b>4</b> (Reviews will lead to increased potential products sale)	<b>5</b> (To use the feature, there will be a direct In-app purchase)
<b>Confidence</b> Scale of 1-5 (very low to very high)	<b>4</b> (Users already do events and clubs offline, using this feature they can do all that easily but it may take some time for the transition)	<b>5</b> (Users check out reviews before buying products as they already do so on Amazon, Flipkart etc.)	<b>3</b> (Users may not pay extra to remove irrelevant features)
<b>Effort</b> (Unlimited tech bandwidth)	<b>1</b>	<b>1</b>	<b>1</b>
<b>Total Score</b> (Reach * Impact_users * Impact_business * Confidence) / Effort	(5*5*4*4)/1 = <b>400</b>	(2*4*4*5)/1 = <b>160</b>	(5*4*5*3)/1 = <b>300</b>

As per the prioritisation, we are going ahead with **NoBrokerHood Community** as the winning solution as it will clear improve user experience for users and bring more revenue for the business

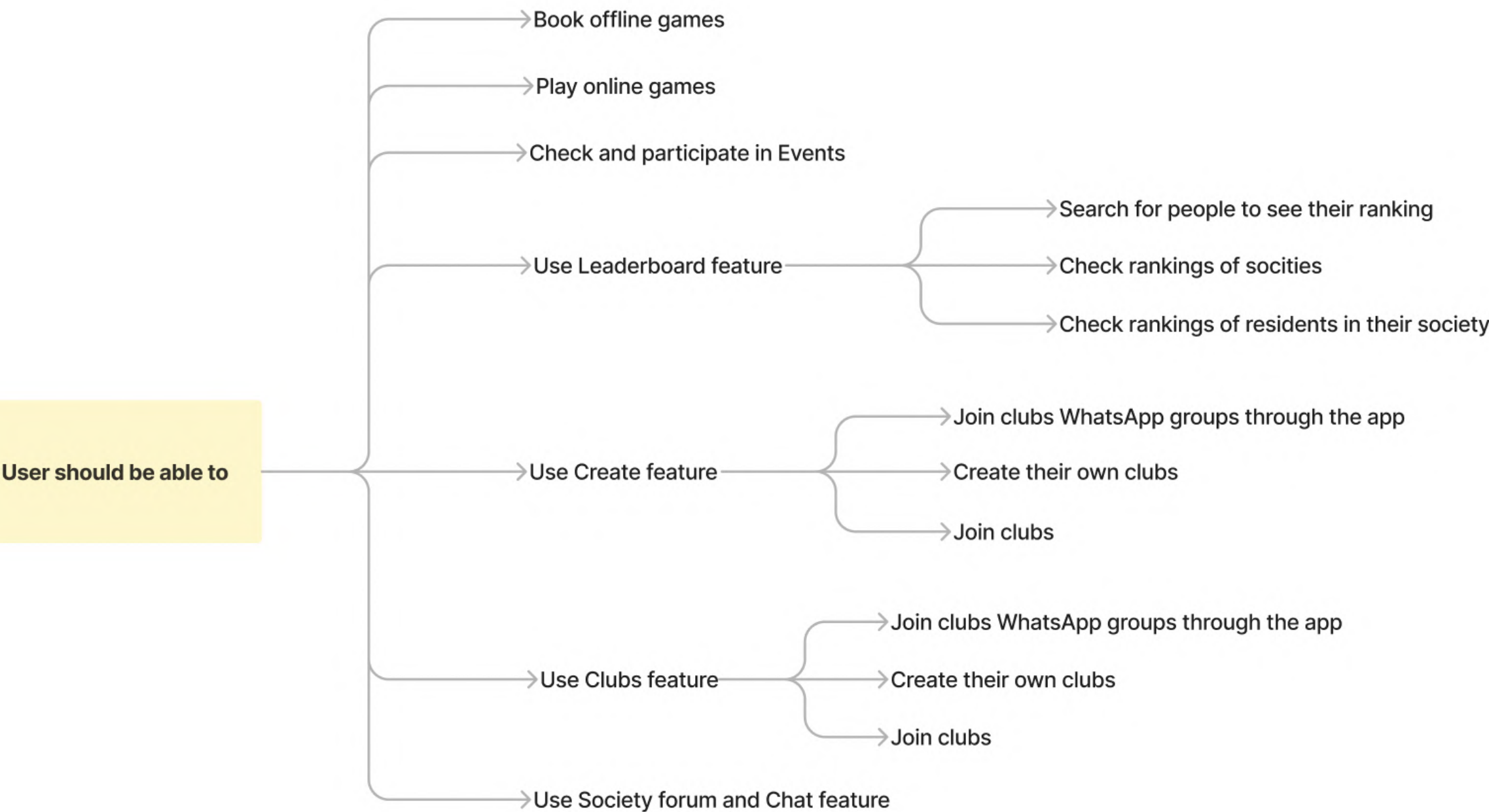


# Solution Chosen :

# NoBrokerHood Community

## Mind mapping

An overview of all the features that will be part of the Community feature :

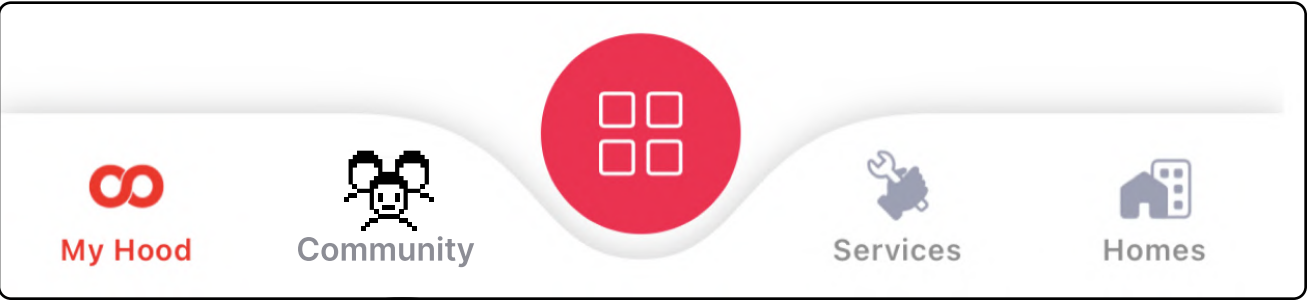


Community Prototype : [Link](#)

## Steps taken for creating a MVP for the chosen solution

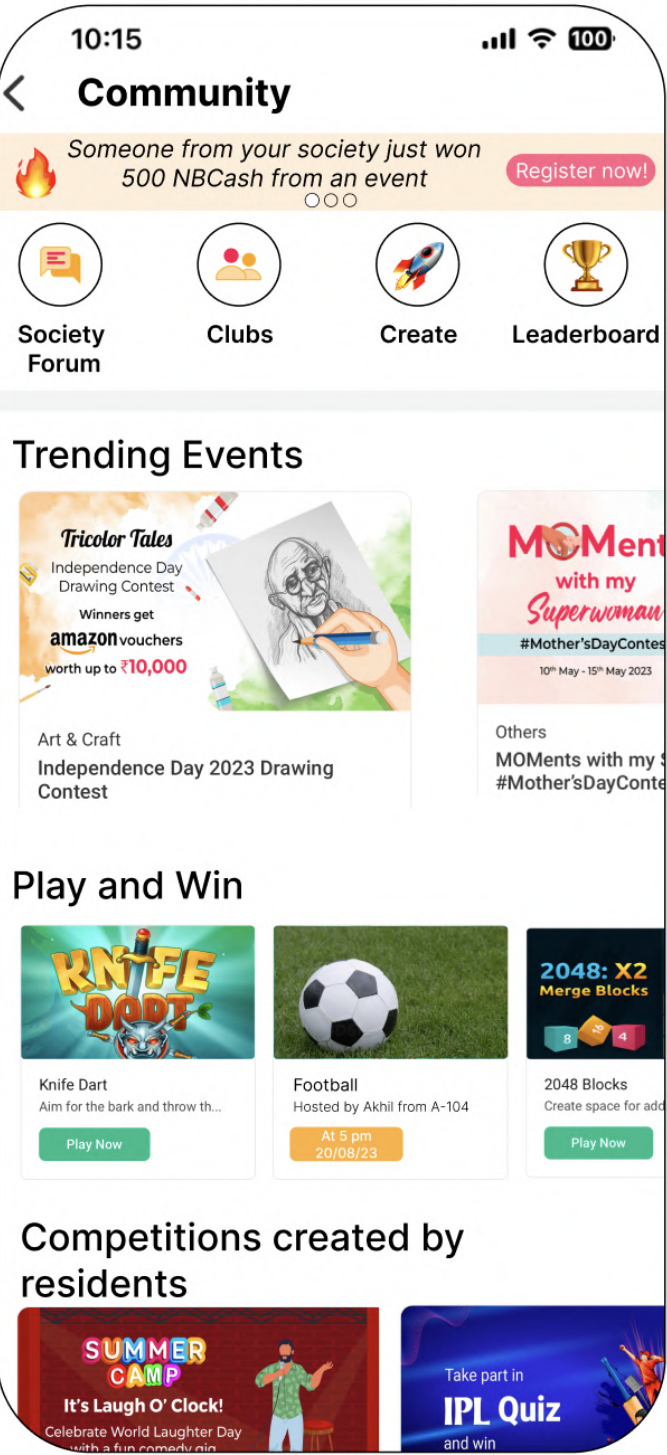
1. Listed down the needs & pain points of users, noted jobs to be done to get an idea of what all features will be needed for MVP
2. Created user journey on pen and paper and then iterated on High level wireframe using Figma

NoBrokerHood Community will gamify the app experience. The feature will be placed on the navigation bar for increased CTA



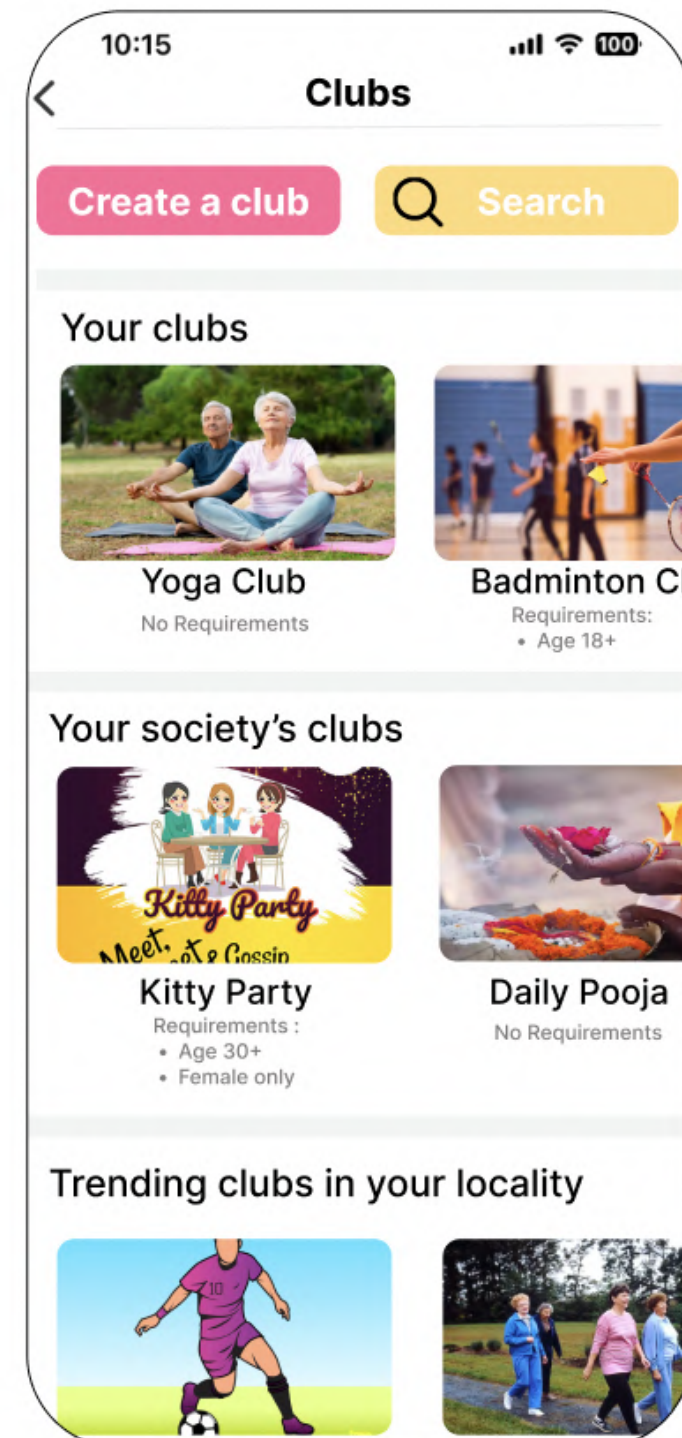
## Section A : Community Home Screen

- All the features like Clubs, Create and Leaderboard will be available on the top of the screen
- There will be a carousel on top that will create urgency by telling users about other users who won prizes through games and events
- Users can also use existing features like Society forum and chat feature from this screen only
- You can go through all the events and competitions hosted on the app



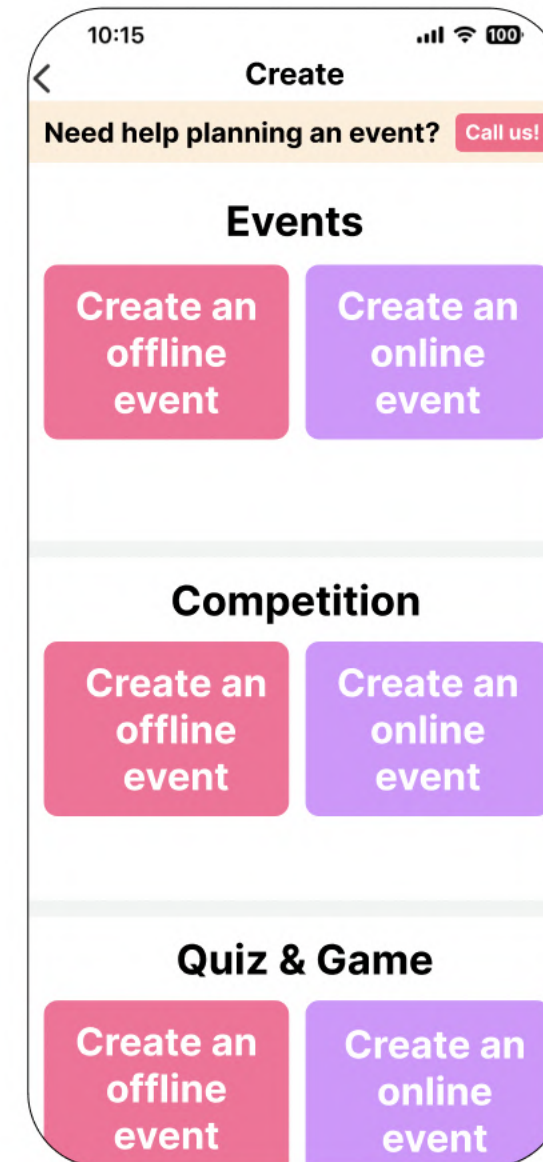


## Section B : Clubs Screen

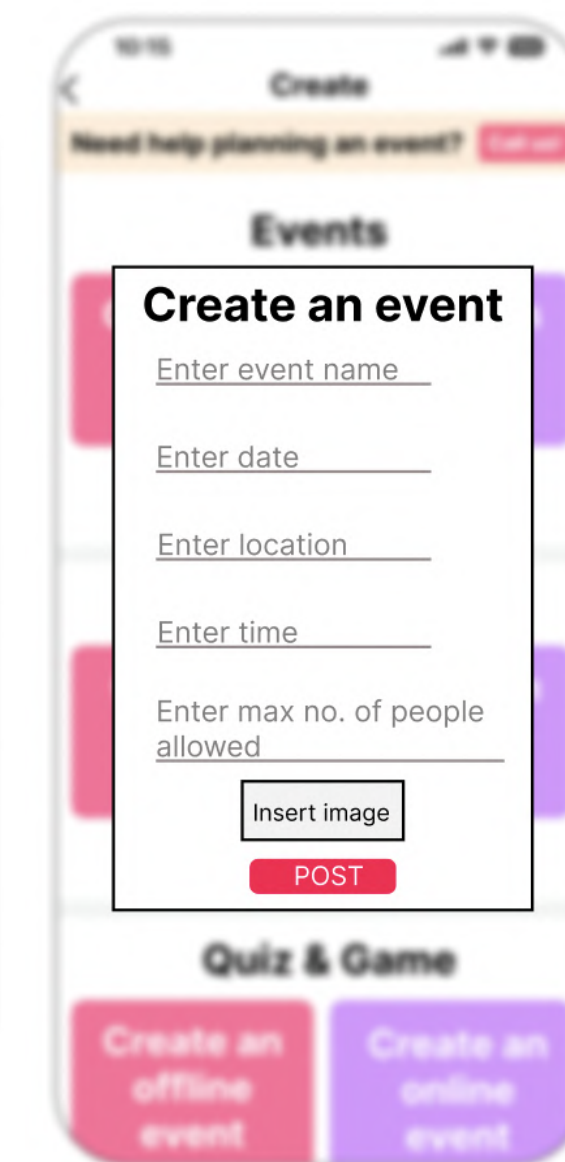


- Users can explore different clubs posted on the app
- Requirements are posted right below the listing so users know if they the club is right for them or not
- You can create your own club but there should be minimum no. of people

## Section C : Create Screen

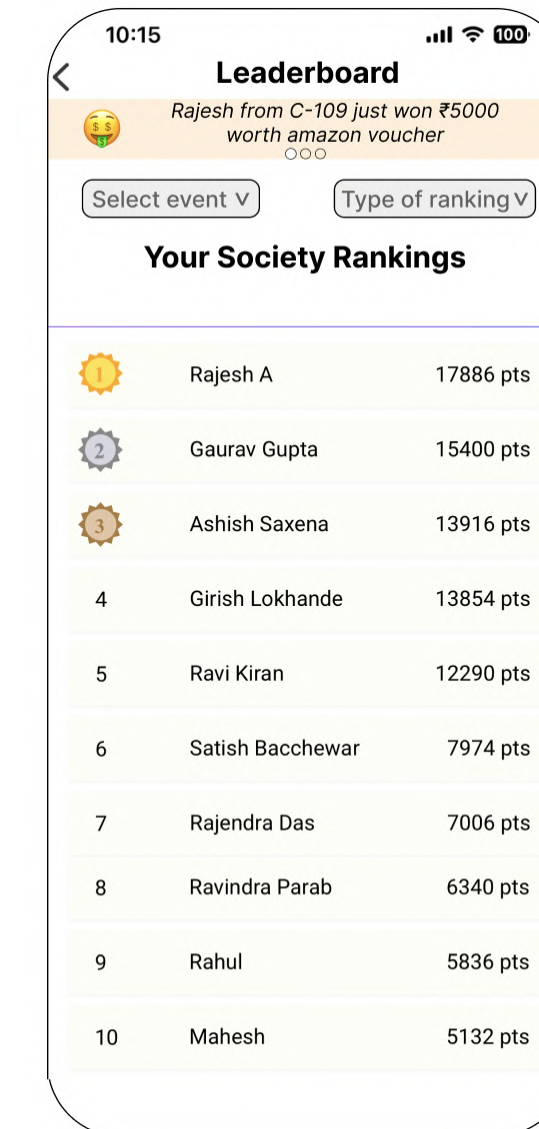


- To create an event, user has to enter basic details like event name, date, time and location
- Event creators can buy 'Spotlight' to make their event more visible to users
- Events already exist on the app but they're not user specific events



- Users can create their own events, competitions, quizzes and games
- It could be offline or online
- NoBrokerHood will offer quiz templates to the user to help them create new ones
- There will be a small 5% convenience fee every time a new event or competition is created, not for games

## Section D : Leaderboard Screen



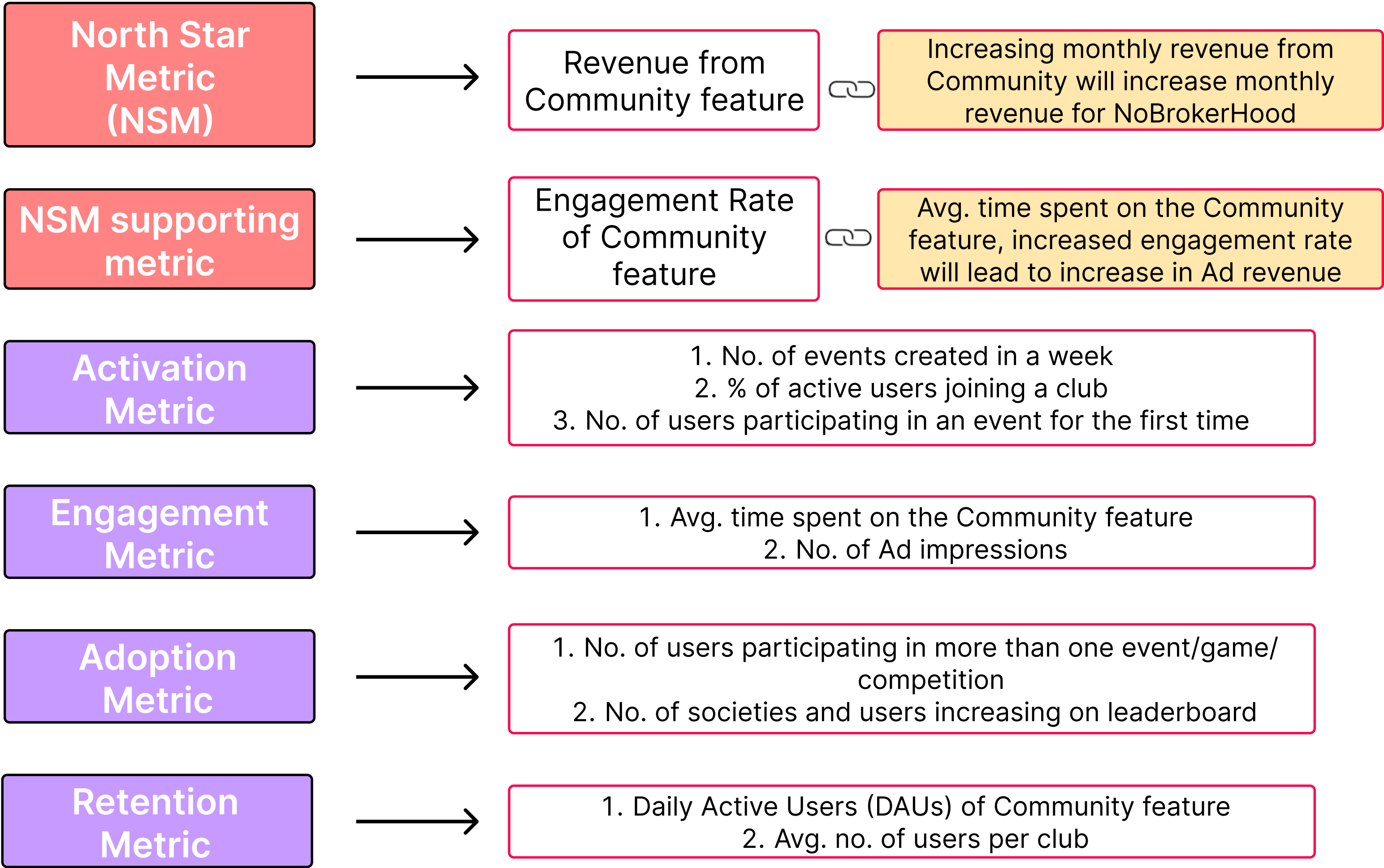
- Leaderboard gamifies the user experience
- Users can see other residents rankings for games and quizzes
- Winners get vouchers or NBcash

- 2nd leaderboard is for apartments and societies
- This shows the societies which hosts maximum events and wins inter-societies events
- This can lead to conversion to NoBroker as tenants may find better societies





## Success Metrics



## Validating Solution

Based on the prototype testing done through this [survey](#) :

- **64.2%** respondents chose 'Club' feature as their favourite feature
- **71.6%** respondents believe the Community feature is better than existing social features of NoBrokerHood app

## Second Order Thinking

Why it might now work?

1. Users already use social platforms like WhatsApp to communicate with their friends and neighbours so the transition might be difficult
2. Users may not want to pay to create events so for initial rollout, free event creation may be needed
3. Some users may join clubs but be inactive thus leading to stagnant clubs

## System Design

High level system design : [Link](#)